

## CLASS XII

### SUBJECT: COMPUTER SCIENCE

## SELF STUDY NOTES / ASSIGNMENT : 4

### Python File Handling

Till now, we were taking the input from the console and writing it back to the console to interact with the user.

Sometimes, it is not enough to only display the data on the console. The data to be displayed may be very large, and only a limited amount of data can be displayed on the console, and since the memory is volatile, it is impossible to recover the programmatically generated data again and again.

However, if we need to do so, we may store it onto the local file system which is volatile and can be accessed every time. Here, comes the need of file handling.

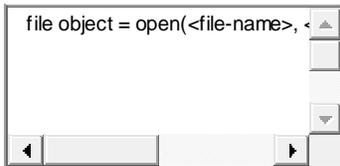
In this section of the tutorial, we will learn all about file handling in python including, creating a file, opening a file, closing a file, writing and appending the file, etc.

#### Opening a file

Python provides the `open()` function which accepts two arguments, file name and access mode in which the file is accessed. The function returns a file object which can be used to perform various operations like reading, writing, etc.

The syntax to use the `open()` function is given below.

1. `file object = open(<file-name>, <access-mode>, <buffering>)`



The files can be accessed using various modes like read, write, or append. The following are the details about the access mode to open a file.

SN	Access mode	Description
1	r	It opens the file to read-only. The file pointer exists at the beginning. The file is by default open in this mode if no access mode is passed.
2	rb	It opens the file to read only in binary format. The file pointer exists at the beginning of the file.
3	r+	It opens the file to read and write both. The file pointer exists at the beginning of the file.
4	rb+	It opens the file to read and write both in binary format. The file pointer exists at the beginning of the file.
5	w	It opens the file to write only. It overwrites the file if previously exists or creates a new one if no file exists with the same name. The file pointer exists at the beginning of the file.
6	wb	It opens the file to write only in binary format. It overwrites the file if it exists

		previously or creates a new one if no file exists with the same name. The file pointer exists at the beginning of the file.
7	w+	It opens the file to write and read both. It is different from r+ in the sense that it overwrites the previous file if one exists whereas r+ doesn't overwrite the previously written file. It creates a new file if no file exists. The file pointer exists at the beginning of the file.
8	wb+	It opens the file to write and read both in binary format. The file pointer exists at the beginning of the file.
9	a	It opens the file in the append mode. The file pointer exists at the end of the previously written file if exists any. It creates a new file if no file exists with the same name.
10	ab	It opens the file in the append mode in binary format. The pointer exists at the end of the previously written file. It creates a new file in binary format if no file exists with the same name.
11	a+	It opens a file to append and read both. The file pointer remains at the end of the file if a file exists. It creates a new file if no file exists with the same name.
12	ab+	It opens a file to append and read both in binary format. The file pointer remains at the end of the file.

Let's look at the simple example to open a file named "file.txt" (stored in the same directory) in read mode and printing its content on the console.

#### Example

1. `#opens the file file.txt in read mode`
2. `fileptr = open("file.txt", "r")`
- 3.
4. `if fileptr:`
5. `print("file is opened successfully")`

```
#opens the file file.txt in read m
fileptr = open("file.txt", "r")

if fileptr:
    print("file is opened s
```

#### Output:

```
<class '_io.TextIOWrapper'>

file is opened successfully
```

#### The close() method

Once all the operations are done on the file, we must close it through our python script using the close() method. Any unwritten information gets destroyed once the close() method is called on a file object.

We can perform any operation on the file externally in the file system is the file is opened in python, hence it is good practice to close the file once all the operations are done.

The syntax to use the close() method is given below.

1. `fileobject.close()`

```
fileobject.close()
```

Consider the following example.

### Example

1. # opens the file file.txt in read mode
2. fileptr = open("file.txt", "r")
3. if fileptr:
4. print("file is opened successfully")
5. #closes the opened file
6. fileptr.close()

```
# opens the file file.txt in read mode
fileptr = open("file.txt", "r")

if fileptr:
    print("file is opened successfully")
```

### Reading the file

To read a file using the python script, the python provides us the read() method. The read() method reads a string from the file. It can read the data in the text as well as binary format.

The syntax of the read() method is given below.

1. fileobj.read(<count>)

```
fileobj.read(<count>)
```

Here, the count is the number of bytes to be read from the file starting from the beginning of the file. If the count is not specified, then it may read the content of the file until the end.

Consider the following example.

### Example

1. #open the file.txt in read mode. causes error if no such file exists.
2. fileptr = open("file.txt", "r");
3. #stores all the data of the file into the variable content
4. content = fileptr.read(9);
5. # prints the type of the data stored in the file
6. print(type(content))
7. #prints the content of the file
8. print(content)
9. #closes the opened file
10. fileptr.close()

```
#open the file.txt in read mode.
fileptr = open("file.txt", "r");

#stores all the data of the file in
content = fileptr.read(9)
```

**Output:**

```
<class 'str'>
```

```
Hi, I am
```

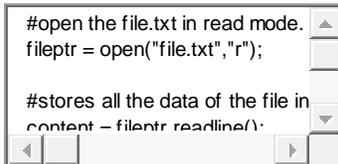
### Read Lines of the file

Python facilitates us to read the file line by line by using a function `readline()`. The `readline()` method reads the lines of the file from the beginning, i.e., if we use the `readline()` method two times, then we can get the first two lines of the file.

Consider the following example which contains a function `readline()` that reads the first line of our file **"file.txt"** containing three lines.

### Example

1. `#open the file.txt in read mode. causes error if no such file exists.`
2. `fileptr = open("file.txt", "r");`
3. `#stores all the data of the file into the variable content`
4. `content = fileptr.readline();`
5. `# prints the type of the data stored in the file`
6. `print(type(content))`
7. `#prints the content of the file`
8. `print(content)`
9. `#closes the opened file`
10. `fileptr.close()`



```
#open the file.txt in read mode. causes error if no such file exists.  
fileptr = open("file.txt", "r");
```

### Output:

```
<class 'str'>
```

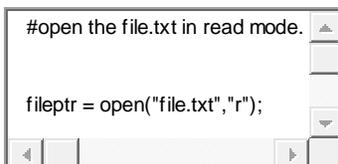
```
Hi, I am the file and being used as
```

### Looping through the file

By looping through the lines of the file, we can read the whole file.

### Example

1. `#open the file.txt in read mode. causes an error if no such file exists.`
2. `fileptr = open("file.txt", "r");`
3. `#running a for loop`
4. `for i in fileptr:`
5. `print(i) # i contains each line of the file`



```
#open the file.txt in read mode.  
fileptr = open("file.txt", "r");
```

### Output:

```
Hi, I am the file and being used as  
an example to read a  
file in python.
```

### Writing the file

To write some text to a file, we need to open the file using the open method with one of the following access modes.

**a:** It will append the existing file. The file pointer is at the end of the file. It creates a new file if no file exists.

**w:** It will overwrite the file if any file exists. The file pointer is at the beginning of the file. Consider the following example.

### Example 1

1. #open the file.txt in append mode. Creates a new file if no such file exists.
2. fileptr = open("file.txt", "a");
3. #appending the content to the file
4. fileptr.write("Python is the modern day language. It makes things so simple.")
5. #closing the opened file
6. fileptr.close();

```
#open the file.txt in append mode.
fileptr = open("file.txt", "a");

#appending the content to the file
fileptr.write("Python is the modern day language. It makes things so simple.")

#closing the opened file
fileptr.close();
```

Now, we can see that the content of the file is modified.

### File.txt:

1. Hi, I am the file **and** being used as
2. an example to read a
3. file **in** python.
4. Python **is** the modern day language. It makes things so simple.

```
Hi, I am the file and being used as
an example to read a
file in python.
Python is the modern day language. It makes things so simple.
```

### Example 2

1. #open the file.txt in write mode.
2. fileptr = open("file.txt", "w");
3. #overwriting the content of the file
4. fileptr.write("Python is the modern day language. It makes things so simple.")
5. #closing the opened file
6. fileptr.close();

```
#open the file.txt in write mode.
fileptr = open("file.txt", "w");

#overwriting the content of the file
fileptr.write("Python is the modern day language. It makes things so simple.")

#closing the opened file
fileptr.close();
```

Now, we can check that all the previously written content of the file is overwritten with the new text we have passed.

### File.txt:

1. Python **is** the modern day language. It makes things so simple.

```
Python is the modern day langu
```

### Creating a new file

The new file can be created by using one of the following access modes with the function `open()`. **x**: it creates a new file with the specified name. It causes an error if a file exists with the same name.

**a**: It creates a new file with the specified name if no such file exists. It appends the content to the file if the file already exists with the specified name.

**w**: It creates a new file with the specified name if no such file exists. It overwrites the existing file. Consider the following example.

#### Example

1. `#open the file.txt in read mode. causes error if no such file exists.`
2. `fileptr = open("file2.txt", "x");`
- 3.
4. `print(fileptr)`
- 5.
6. `if fileptr:`
7. `print("File created successfully");`

```
#open the file.txt in read mode.  
fileptr = open("file2.txt", "x");  
  
print(fileptr)
```

#### Output:

```
File created successfully
```

### Using with statement with files

The with statement was introduced in python 2.5. The with statement is useful in the case of manipulating the files. The with statement is used in the scenario where a pair of statements is to be executed with a block of code in between.

The syntax to open a file using with statement is given below.

1. `with open(<file name>, <access mode>) as <file-pointer>:`
2. `#statement suite`

```
with open(<file name>, <access  
#statement suite
```

The advantage of using with statement is that it provides the guarantee to close the file regardless of how the nested block exits.

It is always suggestible to use the with statement in the case of files because, if the break, return, or exception occurs in the nested block of code then it automatically closes the file. It doesn't let the file to be corrupted.

Consider the following example.

#### Example

1. `with open("file.txt", 'r') as f:`
2. `content = f.read();`

### 3. `print(content)`

```
with open("file.txt",'r') as f:  
    content = f.read();  
    print(content)
```

#### Output:

```
Python is the modern day language. It makes things so simple.
```

#### File Pointer positions

Python provides the `tell()` method which is used to print the byte number at which the file pointer exists. Consider the following example.

#### Example

1. `# open the file file2.txt in read mode`
2. `fileptr = open("file2.txt", "r")`
- 3.
4. `#initially the filepointer is at 0`
5. `print("The filepointer is at byte :",fileptr.tell())`
- 6.
7. `#reading the content of the file`
8. `content = fileptr.read();`
- 9.
10. `#after the read operation file pointer modifies. tell() returns the location of the fileptr.`
- 11.
12. `print("After reading, the filepointer is at:",fileptr.tell())`

```
# open the file file2.txt in read m  
fileptr = open("file2.txt", "r")  
  
#initially the filepointer is at 0  
print("The filepointer is at byte :
```

#### Output:

```
The filepointer is at byte : 0
```

```
After reading, the filepointer is at 26
```

#### Modifying file pointer position

In the real world applications, sometimes we need to change the file pointer location externally since we may need to read or write the content at various locations.

For this purpose, the python provides us the `seek()` method which enables us to modify the file pointer position externally.

The syntax to use the `seek()` method is given below.

1. `<file-ptr>.seek(offset[, from])`

```
<file-ptr>.seek(offset[, from])
```

The `seek()` method accepts two parameters:

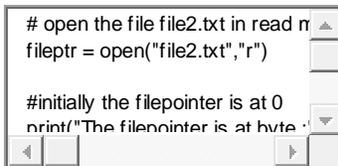
**offset:** It refers to the new position of the file pointer within the file.

**from:** It indicates the reference position from where the bytes are to be moved. If it is set to 0, the beginning of the file is used as the reference position. If it is set to 1, the current position of the file pointer is used as the reference position. If it is set to 2, the end of the file pointer is used as the reference position.

Consider the following example.

#### Example

```
1. # open the file file2.txt in read mode
2. fileptr = open("file2.txt", "r")
3.
4. #initially the filepointer is at 0
5. print("The filepointer is at byte :",fileptr.tell())
6.
7. #changing the file pointer location to 10.
8. fileptr.seek(10);
9.
10. #tell() returns the location of the fileptr.
11. print("After reading, the filepointer is at:",fileptr.tell())
```



```
# open the file file2.txt in read mode
fileptr = open("file2.txt", "r")

#initially the filepointer is at 0
print("The filepointer is at byte :")
```

#### Output:

```
The filepointer is at byte : 0
```

```
After reading, the filepointer is at 10
```

#### Python os module

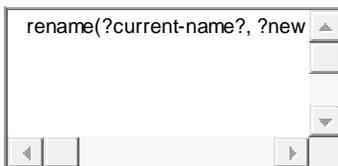
The os module provides us the functions that are involved in file processing operations like renaming, deleting, etc.

Let's look at some of the os module functions.

#### Renaming the file

The os module provides us the rename() method which is used to rename the specified file to a new name. The syntax to use the rename() method is given below.

```
1. rename(?current-name?, ?new-name?)
```



```
rename(?current-name?, ?new-name?)
```

#### Example

```
1. import os;
2.
3. #rename file2.txt to file3.txt
4. os.rename("file2.txt", "file3.txt")
```

```
import os;

#rename file2.txt to file3.txt
os.rename("file2.txt","file3.txt")
```

### Removing the file

The os module provides us the remove() method which is used to remove the specified file. The syntax to use the remove() method is given below.

1. remove(?file-name?)

```
remove(?file-name?)
```

### Example

1. **import** os;
- 2.
3. **#deleting the file named file3.txt**
4. os.remove("file3.txt")

```
import os;

#deleting the file named file3.txt
os.remove("file3.txt")
```

### Creating the new directory

The mkdir() method is used to create the directories in the current working directory. The syntax to create the new directory is given below.

1. mkdir(?directory name?)

```
mkdir(?directory name?)
```

### Example

1. **import** os;
- 2.
3. **#creating a new directory with the name new**
4. os.mkdir("new")

```
import os;

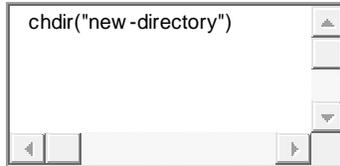
#creating a new directory with
os.mkdir("new ")
```

### Changing the current working directory

The chdir() method is used to change the current working directory to a specified directory.

The syntax to use the `chdir()` method is given below.

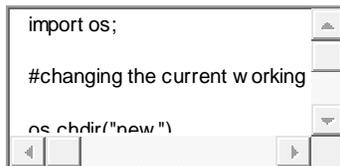
1. `chdir("new-directory")`



```
chdir("new-directory")
```

#### Example

1. `import os;`
- 2.
3. `#changing the current working directory to new`
- 4.
5. `os.chdir("new")`



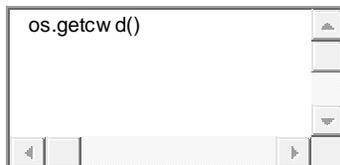
```
import os;
#changing the current w orking
os.chdir("new")
```

#### The `getcwd()` method

This method returns the current working directory.

The syntax to use the `getcwd()` method is given below.

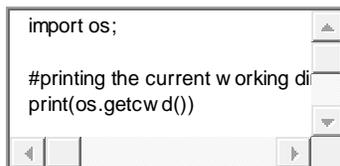
1. `os.getcwd()`



```
os.getcw d()
```

#### Example

1. `import os;`
- 2.
3. `#printing the current working directory`
4. `print(os.getcwd())`



```
import os;
#printing the current w orking di
print(os.getcw d())
```

#### Deleting directory

The `rmdir()` method is used to delete the specified directory.

The syntax to use the `rmdir()` method is given below.

1. `os.rmdir(?directory name?)`

```
os.rmdir(?directory name?)
```

### Example

1. `import os;`
- 2.
3. `#removing the new directory`
4. `os.rmdir("new")`

```
import os;
#removing the new directory
os.rmdir("new")
```

### Writing python output to the files

In python, there are the requirements to write the output of a python script to a file.

The `check_call()` method of module `subprocess` is used to execute a python script and write the output of that script to a file.

The following example contains two python scripts. The script `file1.py` executes the script `file.py` and writes its output to the text file `output.txt`

### file.py:

1. `temperatures=[10,-20,-289,100]`
2. `def c_to_f(c):`
3. `if c < -273.15:`
4. `return "That temperature doesn't make sense!"`
5. `else:`
6. `f=c*9/5+32`
7. `return f`
8. `for t in temperatures:`
9. `print(c_to_f(t))`

```
temperatures=[10,-20,-289,100]
def c_to_f(c):
    if c < -273.15:
        return "That temperature d
    else:
```

### file.py:

1. `import subprocess`
2. `with open("output.txt", "wb") as f:`
3. `subprocess.check_call(["python", "file.py"], stdout=f)`

```
import subprocess

with open("output.txt", "w b") as
subprocess.check_call(["pyt
```

### Output:

```
50
-4
That temperature doesn't make sense!
```

## **ASSIGNMENT**

1. Write a program store text given by user in a text file
2. Write a program to print the data stored in a file line by line
3. Write a program to count number of vowels In a file
4. Write a program to add new data at the end of a given file
5. Write a program to replace a word with given word in a text file